



## 2023-2024 RAIDERS EVALUATION GAME PLAY RULES - U11 DIVISION ONLY -

### **1.0 TIME**

ALL GAMES WILL BE EITHER 60 or 75 MINUTE ICE TIMES: (2 PERIODS ONLY)

- 5 MINUTE WARM-UP
- 24 or 30 MINUTE RUN-TIME PERIOD
- 2 MINUTE INTERMISSION
- 24 or 30 MINUTE RUN-TIME PERIOD
- 5 MINUTE BUFFER

### **2.0 BUZZERS - PLAYERS**

SINGLE BUZZER WILL BE RUNG AT 1.5 MINUTE INTERVALS TO INDICATE A CHANGE FOR PLAYERS.  
PLAYERS WILL CHANGE ON THE FLY – NO FACEOFFS.  
PLAYERS WILL NOT SWITCH ENDS AT THE END OF THE PERIOD.

### **3.0 BUZZERS - GOALIES**

**THERE WILL BE NO BUZZERS.** IF THERE ARE 2 GOALIES, THEY SWITCH ENDS AT THE END OF THE 1<sup>ST</sup> PERIOD. IF THERE ARE 3 GOALIES OR MORE, THEY WILL PLAY A PERIOD EACH OR A SPECIFIC ROTATION WILL BE DETERMINED BEFORE THE GAME.

### **4.0 GOALS**

WHEN A GOAL IS SCORED, TEAMS WILL **NOT** LINE UP FOR FACE OFF AT CENTRE ICE.

### **5.0 GOALIE STOPPAGE OF PLAY**

WHEN THE GOALIE STOPS PLAY BY COVERING THE PUCK, REFEREE WILL BLOW WHISTLE AND PLAYERS WILL LINE UP FOR THE FACE OFF.

### **6.0 OFFSIDES/ICINGS**

IN THE EVENT OF AN OFFSIDE OR ICING, REFEREE WILL BLOW WHISTLE AND PLAYERS WILL LINE UP FOR FACE OFF.

### **7.0 PENALTIES**

IN THE EVENT OF A PENALTY, THE REFEREE WILL BLOW WHISTLE AND PLAYERS WILL LINE UP FOR FACE OFF.

**\*\* PLEASE NOTE THE GAME PLAY RULES MAYBE BE MODIFIED AT THE DISCRETION OF THE EVALUATION COMMITTEE AT ANY TIME. \*\***

