



2023-2024 RAIDERS EVALUATION GAME PLAY RULES - U11 DIVISION ONLY -

1.0 TIME

ALL GAMES WILL BE EITHER 60- or 75-MINUTE ICE TIMES: (2 PERIODS ONLY)

- 5 MINUTE WARM-UP
- 24- or 30-MINUTE RUN-TIME PERIOD
- 2 MINUTE INTERMISSION
- 24- or 30-MINUTE RUN-TIME PERIOD
- 5 MINUTE BUFFER

2.0 BUZZERS - PLAYERS

SINGLE BUZZER WILL BE RUNG AT 1.5 MINUTE INTERVALS TO INDICATE A CHANGE FOR PLAYERS.
PLAYERS WILL CHANGE ON THE FLY – NO FACEOFFS.
PLAYERS WILL NOT SWITCH ENDS AT THE END OF THE PERIOD.

3.0 BUZZERS - GOALIES

THERE WILL BE NO BUZZERS. IF THERE ARE 2 GOALIES, THEY SWITCH ENDS AT THE END OF THE 1ST PERIOD. IF THERE ARE 3 GOALIES OR MORE, THEY WILL PLAY A PERIOD EACH OR A SPECIFIC ROTATION WILL BE DETERMINED BEFORE THE GAME.

4.0 GOALS

WHEN A GOAL IS SCORED, TEAMS WILL **NOT** LINE UP FOR FACE OFF AT CENTRE ICE.

5.0 GOALIE STOPPAGE OF PLAY

WHEN THE GOALIE STOPS PLAY BY COVERING THE PUCK, REFEREE WILL BLOW WHISTLE AND PLAYERS WILL LINE UP FOR THE FACE OFF.

6.0 OFFSIDES/ICINGS

IN THE EVENT OF AN OFFSIDE OR ICING, REFEREE WILL BLOW WHISTLE AND PLAYERS WILL LINE UP FOR FACE OFF.

7.0 PENALTIES

IN THE EVENT OF A PENALTY, THE REFEREE WILL BLOW WHISTLE AND PLAYERS WILL LINE UP FOR FACE OFF.

**** PLEASE NOTE THE GAME PLAY RULES MAYBE BE MODIFIED AT THE DISCRETION OF THE EVALUATION COMMITTEE AT ANY TIME. ****

